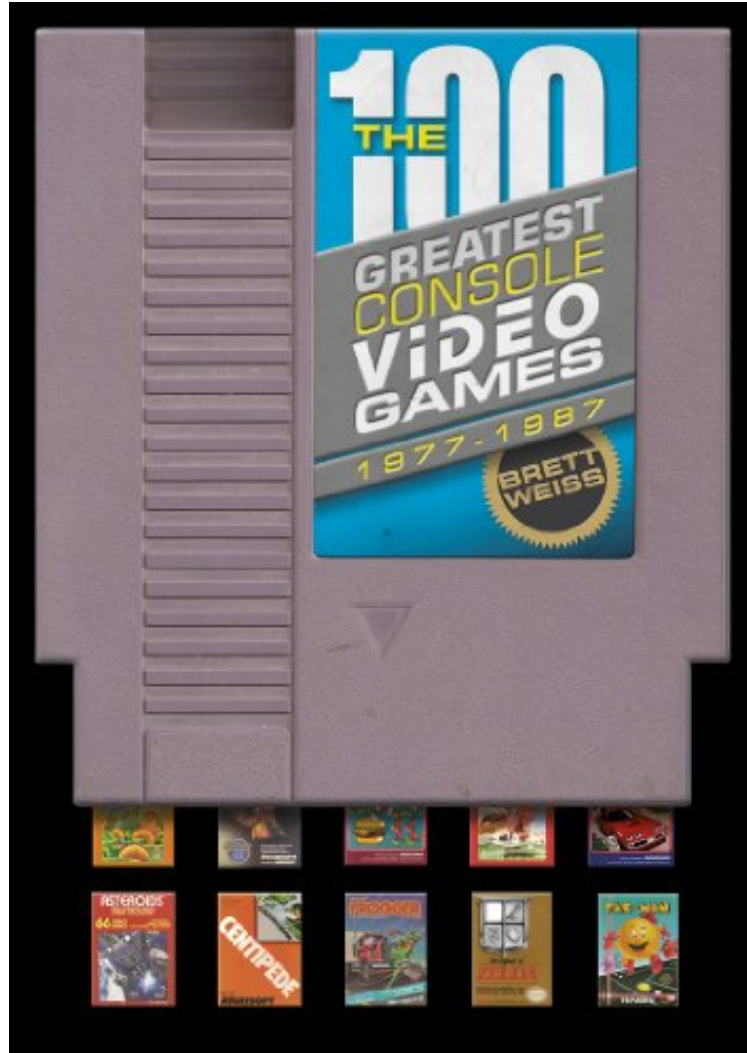


(Free) The 100 Greatest Console Video Games: 1977-1987

## The 100 Greatest Console Video Games: 1977-1987

Brett Weiss

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**Brett Weiss : The 100 Greatest Console Video Games: 1977-1987** before purchasing it in order to gage whether or not it would be worth my time, and all praised The 100 Greatest Console Video Games: 1977-1987:

5 of 5 people found the following review helpful. this book is excellent. Well-writtenBy Holt SlackIn a word, this book is excellent. Well-written, beautifully illustrated, and even the squareback hardcover binding makes it a tactile pleasure to hold while you peruse each entry. The author has taken on a very polarizing subject in declaring this book to be the "100 Greatest Console Video Games" from 1977-1987, as every person who grew up gaming in those early formative years of video gaming will undoubtedly have strong opinions about each included game and each personal favorite that was excluded. While it is true that technically this is an opinion-based book, the crisp writing pulls you in to each chapter and through interviews with the games' creators, past reviews, technical data, and interesting personal

stories, Mr. Weiss convinces you that each game actually IS a top 100 console game from that era. Games included come from almost every console of the golden age of gaming, including the Atari 2600, 5200, and 7800, ColecoVision, Intellivision, Vectrex, Odyssey, and even the first few years of the genre-saving Nintendo Entertainment System. I would recommend this book to any fan of video games - from the early years of the 70's and the golden era of the 80's all the way to the present day. If you love playing retro video games, gaming history, collecting games, or just reliving your youth through full color photographs and anecdotes, you can not go wrong with this Tome of Gaming Knowledge. 0 of 0 people found the following review helpful. Five Stars By JonDaveWell laid out and a great read! Another book soon? 0 of 0 people found the following review helpful. Really good book By Allen I'm a retro gaming fan and I really love this book. It's full of good facts, pictures, and the author writes a lot of their personal experiences with the games listed which makes the book fun to read. If you're a retro gaming fan I'd recommend picking this book up.

There have been many top 100 books before, but rarely one like this. Here are the best of the early video games, shown in over 400 color photos and described in incredible detail in the entertaining and informative text. Each game's entry features production history, critical commentary, quotes from industry professionals, gameplay details, comparisons to other games, and more. This book celebrates the very best of the interactive entertainment industry's games from this highly crucial, fondly remembered decade. This pivotal period was marked by the introduction of the indispensable Atari 2600, Odyssey2, and Intellivision, the unleashing of the underrated Vectrex, the mind-blowing debut of the next-gen ColecoVision and Atari 5200, plus the rebirth of the industry through Nintendo's legendary juggernaut, the NES. Whether you're young or old, new to the hobby or a hardcore collector, this book will introduce you to or remind you of some of the greatest, most historically important games ever made.

\*"This is an amazing book...detailed information...very high quality all around. - 8-Bit Eric\* "Truly beautiful from cover to cover...It should be a fixture on every coffee table in a video gaming household...Each section of the book is well-written and accompanied by high quality artwork and photos." - Patrick Scott Patterson \*"Author Brett Weiss knows his stuff...a respected name in the classic gaming community...he provides insightful behind-the-scenes information...the book is suitable for just about any type of video game fan." - The Video Game Critic "100 Greatest Console Video Games 1977-1987 is truly an excellent book that anyone interested in video games should own. Whether you want to read about the details of the games or just admire the tons of images within its pages, this book is for you. Will you agree with every game selected? Unlikely, but that's part of the fun. If you don't find a game you think should have made it within the main book, be sure to check out the appendix at the end with 100 honorable mentions. That game may have made it there. Rating - 10/10." Retrovideogamer.co.uk From the Author I've been a gamer since 1974 and a professional writer since 1997. The 100 Greatest Console Video Games: 1977-1987 is a culmination of that experience, and I poured my heart and soul into the book, playing and critiquing hundreds of games, researching vintage and modern articles about classic games and legendary game companies and programmers, and doing my very best to write an interesting, informative, fun-to-read book. Schiffer Publishing, the publisher of The 100 Greatest Console Video Games: 1977-1987, has done a fantastic job all around, from the gorgeous cover design to the awesome layout to the durable binding to the high quality paper to the full color photos and art. Schiffer is a class act all the way, and I'm proud to be an author of one of their books. The 100 Greatest Console Video Games: 1977-1987 is much different from my "Classic Home Video Games" encyclopedia series in that it includes anecdotes, quotes from other reviewers, quotes from programmers, production histories, and collector pricing, among other features. About the Author An authority on retro pop culture, Brett Weiss grew up playing such classic consoles as the Atari 2600, Intellivision, ColecoVision, and Nintendo NES. He has kept current with every generation of game system since, from 16-bit Sega Genesis and Super Nintendo to the original PlayStation to the present. Weiss, a full-time freelancer, is the author of the Classic Home Video Games book series (McFarland Publishers), and he's written for numerous publications, including the Fort Worth Star-Telegram, The Writer, Mystery Scene, Antique Week, Fangoria, Filmfax, Game Informer, Video Game Trader, Classic Gamer Magazine, Robot, Toy Shop, Toy Cars Models, Back Issue Magazine, and Alter Ego. Weiss lives in Fort Worth, Texas, with his wife and two kids.