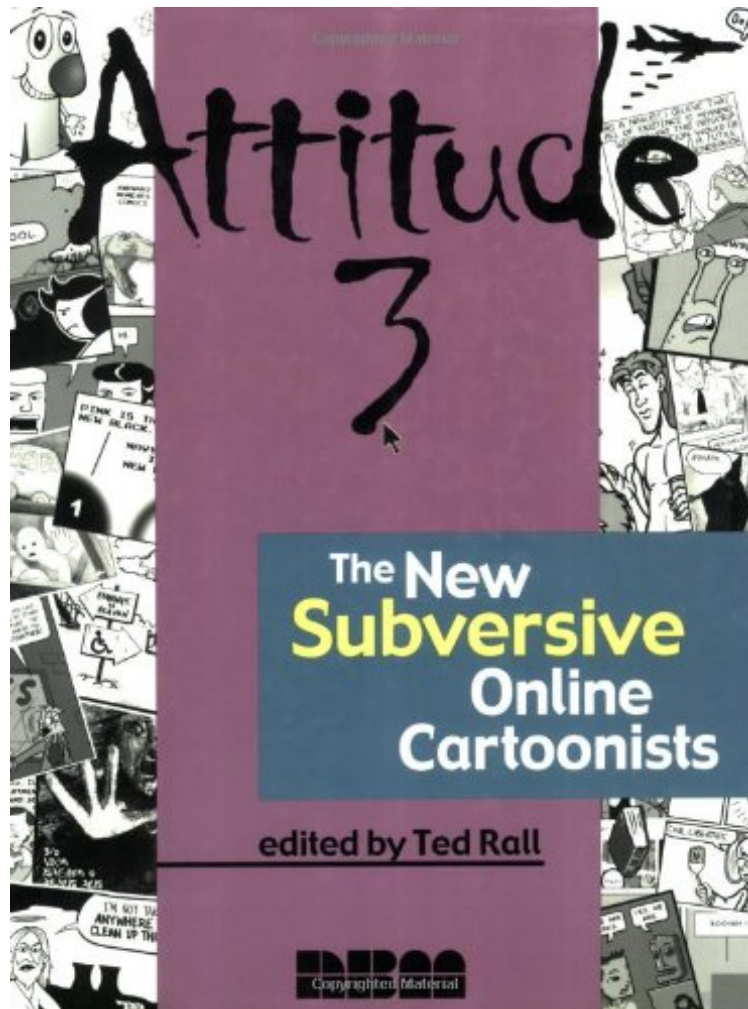


## Attitude 3: The New Subversive Online Cartoonists

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**From NBM Publishing :** Attitude 3: The New Subversive Online Cartoonists before purchasing it in order to gage whether or not it would be worth my time, and all praised Attitude 3: The New Subversive Online Cartoonists:

2 of 2 people found the following review helpful. Any cartoonist particularly those interested in alternative graphic novels and works will find this absorbing. By Midwest Book Review Attitude 3: The New Subversive Online Cartoonists covers online web cartoonists: over twenty daring, original creators whose works appear on the Net. From love and politics to humor and fun, Attitude 3 brings alternative cartooning to an offline audience in book form, presenting works and interviews with over twenty leading online cartoonists who are not limited by big media constraints and rules. Any cartoonist particularly those interested in alternative graphic novels and works will find this absorbing. 1 of 1 people found the following review helpful. Awesome. By Jason P I'm biased because I'm featured in this book. If you've wanted to start making a comic online than you should check this book out!

This is a caustic collection of the top political and social e-cartoonists of today. It offers the best among the web's flurry of unfettered opinions. The top political and social e-cartoonists found on the web today provide yet another incisive and irreverent alternative view of today's society and politics. Like in the previous volumes of "Attitude", Ted Rall's interviews of the artists are featured along numerous cartoons.

From Publishers Weekly Rall's third effort in the Attitude series turns its focus to online cartooning, a somewhat nebulous field that Rall has only middling success corralling into a book. There is a basic contradiction involved with publishing Web material in print: if the medium is viable, why does the work need a book? But that speculative question aside, this is a decent massing of some young cartoonists who practice the gag-a-day format in cyberspace. Most are no different from what one might see in a local alternative weekly, with unremarkable but competent drawings, generic gags and so on. But there are a couple of standouts: Nicholas Gurewitch's funny, surreal comics come from a personal, highly idiosyncratic place, as do Ryan North's, who has taken a clip art approach to gags. It's still unclear how these comics benefit from being online, as they don't use any of the features the Web offers (besides nearly free space), nor is it clear if the Web breeds a new kind of cartoon sensibility. Attitude 3 is an entertaining but random assortment of artists who happen to publish on the Web. (July) Copyright Reed Business Information, a division of Reed Elsevier Inc. All rights reserved. From Booklist The third set of Rall's profiles of cartoonists he dubs subversive focuses on artists plying their trade online. Mostly unable to break into alternative weeklies, these new cartoonists use the Internet as their venue. A few get paid for simultaneous print appearances, but most self-publish, which allows them the freedom to be more radical than their dead-tree counterparts. Steven L. Cloud's webcomics consist solely of a dialogue between a head on a stick and a blank-faced snake. As Rall aptly notes, the visual style of Eric Millikin's Fetus-X "crosses Edvard Munch with an incipient victim of high-school suicide." Unfortunately, lack of editorial intermediation permits drawing styles including the primitive to the downright crude. The technology doesn't even require real drawing ability. Several of the represented cartoonists rely on digital cutting and pasting, and Michael Zole's strips just show two quarter-circles ("1" and "2") conversing. But the standouts--Mark Fiore's Flash-animated political cartoons and Nicholas Gurewitch's perversely gentle Perry Bible Fellowship--are unique and personal. Gordon Flagg Copyright American Library Association. All rights reserved From the Author ATTITUDE 3 is a useful primer to the seemingly byzantine world of online comics. Many of these cartoonists embrace the Internet medium by drawing art specifically suited to the digital form while others do work that simply couldn't appear in print newspapers or magazines. Still others see the Web as a way to market their work directly to the public after being frustrated by clueless editors. All of them have a creative and anarchic spirit that make their work well worth reading and knowing about.